



College of Engineering
Electrical and Computer Department

Communication Systems

(EECE 342: Digital Modulation)

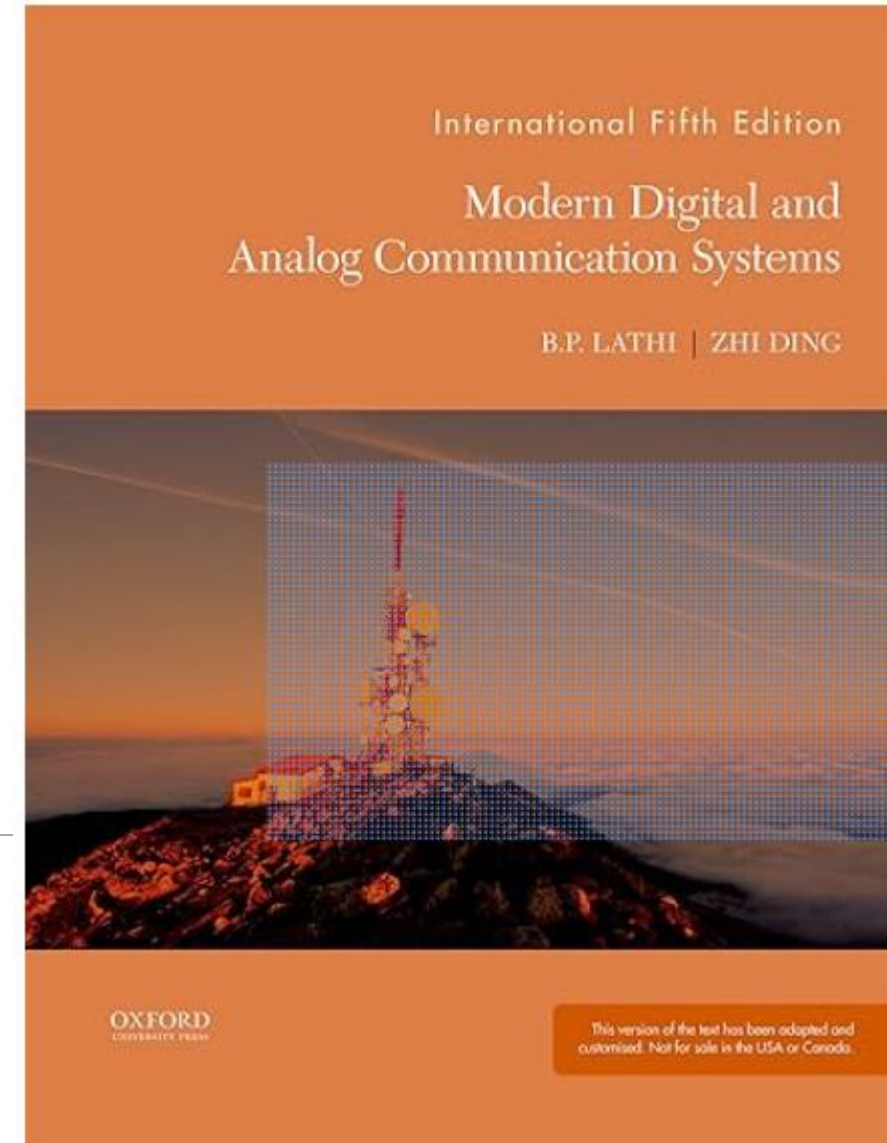
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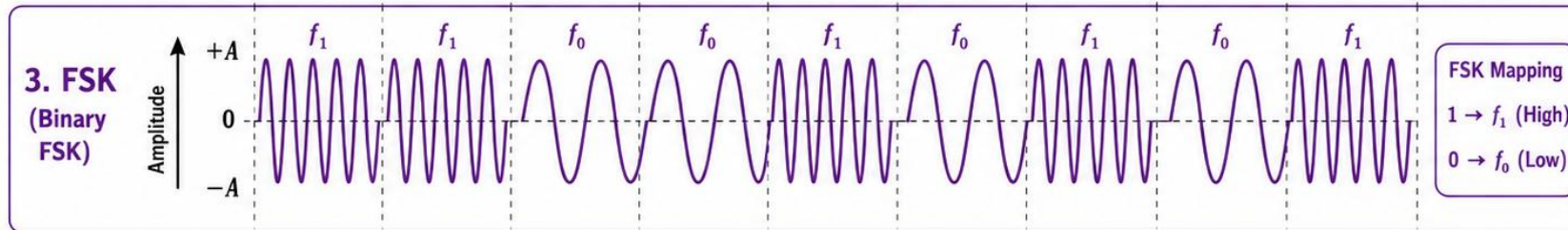
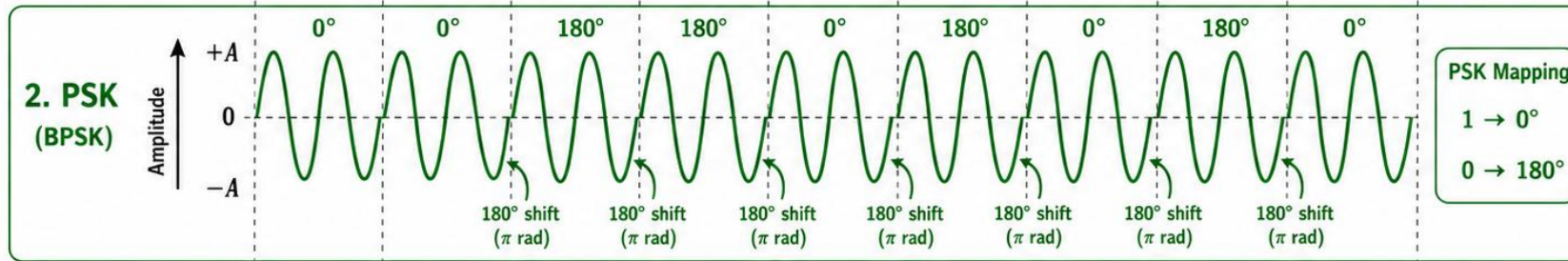
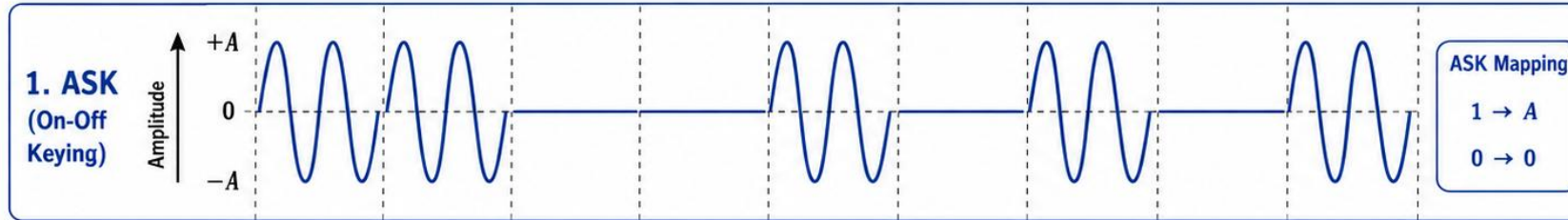
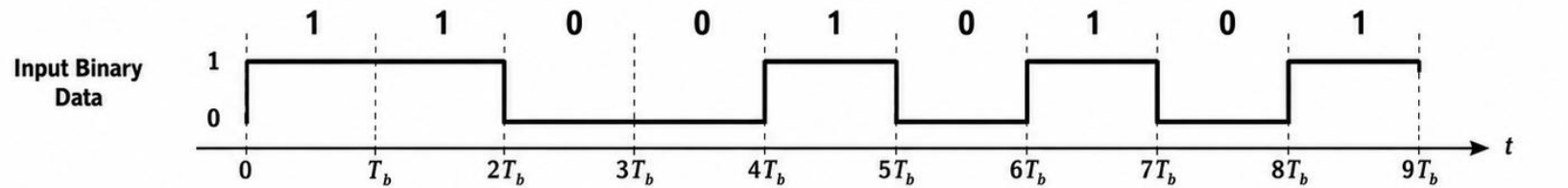
**Communication Systems by B.P. Lathi and Zhi Ding, 5th Edition, 2018.
ISBN-10: 0190686847, ISBN-13: 978-0190686840, Oxford Publisher**

The main outcomes of the course:

- Upon completing this course, the student will be able to
 - 1) Analyze and Design various continuous wave Amplitude modulation and demodulation techniques.
 - 2) Understand the concept of Angle modulation and demodulation and the effect of noise on it.
 - 3) Attain the knowledge about the functioning of different AM, FM Transmitters and Receivers.
 - 4) Analyze and design the various Pulse Modulation Techniques (Analog and Digital Pulse modulation)
 - 5) Understand the concepts of Digital Modulation Technique, Baseband transmission and Optimum Receiver.



Digital Modulation Waveforms for Bit Sequence: 110010101



Key:

T_b = Bit duration (time interval of one bit)

A = Amplitude of the carrier

$f_1 > f_0$ (f_1 = High frequency, f_0 = Low frequency)

Dashed vertical lines indicate bit boundaries

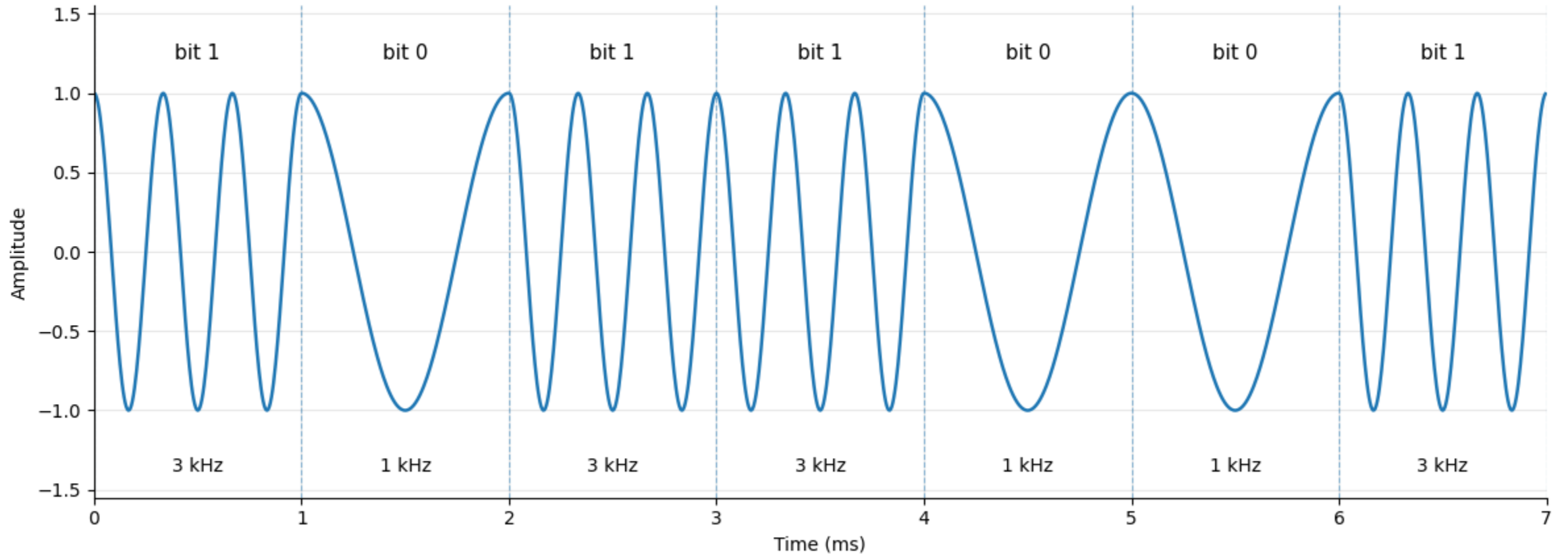
Summary of Mappings

ASK: 1 → A, 0 → 0

PSK: 1 → 0°, 0 → 180°

FSK: 1 → f_1 (High), 0 → f_0 (Low)

Binary Frequency Shift Keying (BFSK): bit 1 uses higher frequency, bit 0 uses lower frequency



Example: BER of BFSK in AWGN Channel

Assume **orthogonal coherent BFSK** is used.

Given:

$$\frac{E_b}{N_0} = 10 \text{ dB}$$

Convert from dB to linear:

$$\frac{E_b}{N_0} = 10^{10/10} = 10$$

For **coherent orthogonal BFSK**, the bit error rate is:

$$P_b = Q\left(\sqrt{\frac{E_b}{N_0}}\right)$$

Substitute:

$$P_b = Q(\sqrt{10})$$
$$P_b = Q(3.162)$$

From the Q-function table:

$$Q(3.162) \approx 7.83 \times 10^{-4}$$

Therefore:

$$\boxed{BER \approx 7.83 \times 10^{-4}}$$

This means approximately:

$$7.83 \times 10^{-4} \times 1,000,000 = 783$$

So, if **1,000,000 bits** are transmitted:

$$\boxed{\text{Expected bit errors} \approx 783 \text{ bits}}$$

Interpretation

In BFSK:

$$\text{Bit } 1 \rightarrow f_1$$
$$\text{Bit } 0 \rightarrow f_0$$

For example:

$$1 \rightarrow 3 \text{ kHz}$$
$$0 \rightarrow 1 \text{ kHz}$$

So the bit sequence:

$$1011001$$

is transmitted as:

$$f_1, f_0, f_1, f_1, f_0, f_0, f_1$$

The **Q-function** is defined as:

$$Q(x) = \frac{1}{\sqrt{2\pi}} \int_x^\infty e^{-u^2/2} du$$

It gives the **tail probability** of a standard normal distribution.

Common Q-Function Table

x	$Q(x)$
0.0	0.5000
0.5	0.3085
1.0	0.1587
1.5	0.0668
2.0	0.0228
2.5	0.00621
3.0	0.00135
3.1	0.000967
3.16	0.000782
3.2	0.000687
3.5	0.000233
4.0	0.0000317
4.5	0.00000340
5.0	0.000000287

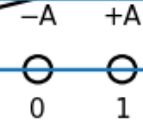
Digital Voice Transmission Using BPSK

Sampling: 8 kHz | Quantization levels: 256 | PCM rate: 64 kbps | BPSK: 1 bit/symbol

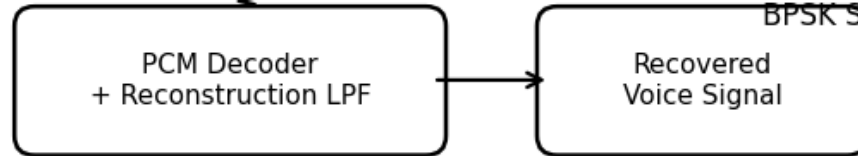


Source coding

Modulation and channel



BPSK Signal Space



Demodulation and reconstruction

Assume the system uses:

$$f_s = 8 \text{ kHz}$$
$$L = 256 \text{ quantization levels}$$

Because:

$$L = 2^n$$
$$256 = 2^8$$

So each sample needs:

$$n = 8 \text{ bits/sample}$$

Step 1: Calculate Bit Rate

$$R_b = f_s \times n$$
$$R_b = 8000 \times 8$$
$$R_b = 64000 \text{ bits/s}$$

So the PCM voice signal produces:

$$64 \text{ kbps}$$

Since BPSK transmits **one bit per symbol**:

$$R_s = R_b = 64 \text{ ksymbols/s}$$

Step 2: Assume Known BER

Assume the known BER of the BPSK system is:

$$BER = 10^{-5}$$

This means:

1 bit error per 100000 transmitted bits

Step 3: Expected Number of Errors in One Second

$$N_{bits} = 64000 \text{ bits}$$
$$N_{errors} = BER \times N_{bits}$$
$$N_{errors} = 10^{-5} \times 64000$$
$$N_{errors} = 0.64 \text{ errors/s}$$

So, on average:

$$\text{about } 1 \text{ bit error every } 1.56 \text{ seconds}$$

because:

$$\frac{1}{0.64} = 1.56 \text{ s}$$

Step 4: Expected Errors in 10 Seconds

$$N_{bits} = 64000 \times 10$$
$$N_{bits} = 640000 \text{ bits}$$
$$N_{errors} = 10^{-5} \times 640000$$
$$N_{errors} = 6.4$$

Therefore, during 10 seconds of transmission:

$$\text{approximately } 6 \text{ to } 7 \text{ bit errors}$$

Assume we use **4-FSK**.

In 4-FSK, there are four possible frequencies:

$$f_0, f_1, f_2, f_3$$

Each frequency represents one symbol.

Because:

$$M = 4$$
$$k = \log_2 M = \log_2 4 = 2$$

So each symbol carries:

$$\boxed{2 \text{ bits/symbol}}$$

For example:

Symbol	Frequency	Bits
S_0	f_0	00
S_1	f_1	01
S_2	f_2	10
S_3	f_3	11

Given Data

Assume:

$$N_s = 100000 \text{ transmitted symbols}$$

Because each symbol carries 2 bits:

$$N_b = 2 \times 100000$$

$$\boxed{N_b = 200000 \text{ transmitted bits}}$$

Assume the receiver makes:

$$900 \text{ symbol errors}$$

1. Symbol Error Rate

$$SER = \frac{\text{Number of wrong symbols}}{\text{Total transmitted symbols}}$$

$$SER = \frac{900}{100000}$$

$$\boxed{SER = 9 \times 10^{-3}}$$

or:

$$\boxed{SER = 0.009}$$

This means that **9 symbols are wrong out of every 1000 transmitted symbols.**

2. Bit Error Rate

A symbol error may cause **one bit error** or **two bit errors**, because each symbol contains 2 bits.

Assume from the 900 wrong symbols:

Therefore:

$$\text{Total bit errors} = 600 + 600$$

$$\text{Total bit errors} = 1200$$

Now:

$$BER = \frac{\text{Number of wrong bits}}{\text{Total transmitted bits}}$$

$$BER = \frac{1200}{200000}$$

$$\boxed{BER = 6 \times 10^{-3}}$$

or:

$$\boxed{BER = 0.006}$$

Type of Symbol Error	Number of Cases	Bit Errors per Case	Total Bit Errors
One-bit error	600	1	600
Two-bit error	300	2	600

Comparison

Quantity	Value
Modulation	4-FSK
Bits per symbol	2
Transmitted symbols	100000
Transmitted bits	200000
Wrong symbols	900
Wrong bits	1200
Symbol Error Rate	(9×10^{-3})
Bit Error Rate	(6×10^{-3})